

2026 Greenwood 3&2 League Rule Summary

All coaches must remain in the dugout during live play.

4/23/2026

	T-Ball	Kindergarten	1st Grade	2nd Grade	3rd Grade	4th Grade	5th-6th Grade	7th-8th Grade
Bat Roster	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Choice
Bats	Use league provided bats.		Small barrel USSSA/USA mark/Big Barrel USSSA/USA mark. 7th grade must be -8. 8th grade must be -5.					
Pitching Machine Speed	x	x	34 mph	36 mph	x	x	x	x
EH or DH	x	x	No	No	No	No	No	EH only
Courtesy Runners	x	x	For catcher only, with two outs. Shall be last batted out.	For catcher only, with two outs. Shall be last batted out.	For P & C only, at any time. Shall be last batted out.	For P & C only, at any time. Shall be last batted out.	For P & C only, at any time. Shall be last batted out.	For P & C only, at any time. Shall be last batted out if batting entire roster or not currently in line up if batting 9/10.
Runs per inning limit	x	x	5	5	5	5	5	5
Infield Fly	x	x	No	No	No	No	Yes	Yes
Dropped 3rd Strike	x	x	No	No	No	Yes	Yes	Yes
Lead-offs	x	x	No	No	No ⁷	No	Yes	Yes
Stealing	x	x	No	No	No	Yes ¹	Yes	Yes
Bunting	x	x	No	No	Yes	Yes	Yes	Yes
Start with 8	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Finish with 8	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Scheduled Innings	x	x	6	6	7	7	7	7
Complete Game	x	x	4	4	4	4	4	4
Time Limit	1 hour	1 hour	1h 15m	1h 15m	1h 30m	1h 30m	1h 45m	1h 45m
Run Spread	x	x	6 at TL	6 at TL	6 at TL	6 at TL	6 at TL	6 at TL
Balks	x	x	NA	NA	No	No	Yes	Yes
Intentional Walks	x	x	No	No	Automatic	Automatic	Automatic	Automatic
Daily Max Pitching Limitations	x	x	NA	NA	75 ²³⁴⁵⁶	75 ²³⁴⁵⁶	85 ²³⁴⁵⁶	95 ²³⁴⁵⁶
Min Defensive Innings	x	x	3	3	3	3	3	None
Tie Games after Time Limit has been called	x	x	No new inning shall start after time limit has been called.					
When Termination time is called:	Complete at bat	Complete at bat	The game will stop and if a winner has not been determined, the score will revert back to the last completed inning, even when that results in a tie game. The game will stop unless the tying or lead run is on base or at bat for either team.					

Footnotes

- ¹ Not until ball leaves pitchers hand. Excluding straight steals of home or steals of home on routine throws from the catcher to the pitcher.
- ² Required rest after pitches - 1-20 (0 CALENDAR days); 21-35 (1 CALENDAR Day); 36-50 (2 CALENDAR days); 51-65 (3 CALENDAR days); 66+ (4 CALENDAR days)
- ³ Shall be allowed to exceed the above number of pitches in order to complete the turn at bat when pitch count limit has been reached
- ⁴ Shall not enter a game with five or fewer eligible pitches remaining
- ⁵ Cannot return to pitching after they have been relieved
- ⁶ The penalty for not sharing current pitch counts at pre-game line-up exchange is 50% reduction in every pitcher's available pitches.
- ⁷ Runner may not leave base until ball is hit.
- ⁸ In Machine Pitch, if the 10th batter is missing and playing with just nine, no out shall be recorded for the 10th batter.

Field Dimensions

Division	Pitching	Bases
T-Ball & Kind.	40'	50'
1st / 2nd Grade	44'	60'
3rd / 4th Grade	46'	65'
5th / 6th Grade	50'	70'
7th / 8th Grade	54'	80'